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**Sara Gerretsen**  
Game Programmer

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## Experience

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**Galaxy Grove**  
C++ Game Programmer (intern)  
Station to Station  
2023

**Appalot**  
API Programmer  
Woordenfabriek - Applied Game  
2022 - 2023

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## Goals

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*Improving my craft to make  
more, meaningful, and fun games.*

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## Education

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Game Development @ HKU  
2024 - Present

Game Programming @ GLU  
2021 - 2024

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## Hard Skills

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**C++**  
STL  
Unreal Engine  
Godot Engine  
SFML  
SDL2 & SDL3

**C#**  
Unity

**Graphics**  
Blender

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## Soft Skills

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Quick learner

Always seeking new  
experience

Self-reliant

Intrinsically motivated

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